

Vulnerabilities of *McEliece in the World of Escher*

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Outline

- “McEliece in the World of Escher”
[Gligoroski, Samardjiska, Jacobsen, Bezzateev 2014]
 - A McEliece variant promising encryption and signatures
 - New ideas:
 - Error sets
 - List decoding
 - Encryption and signature schemes:
 - Private key
 - Decoding algorithm
- Major Results
 - ISD for the error vector (signature forgery)
 - ISD for the private key (key recovery for both encryption and signature)
- Countermeasures?

Commonalities with other McEliece Variants.

- Private key operation is a decoding problem

- Generator Matrix form:

$$mG_{pub} + e = c$$

$$sG_{pub} + e = H(m)$$

- Parity Check Matrix form:

$$H_{pub}(c - e)^T = 0$$

$$H_{pub}(H(m) - e)^T = 0$$

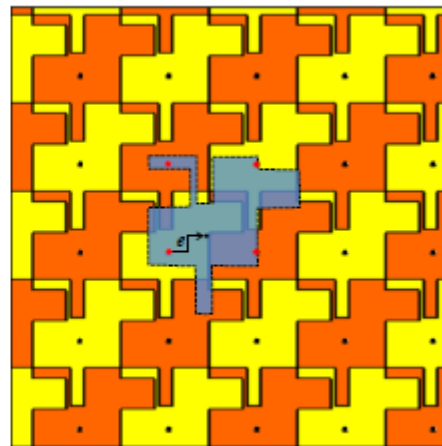
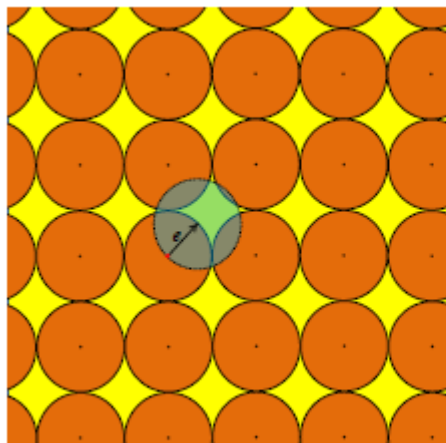
- Public Generator/Parity Check matrix is disguised
Private Generator/Parity Check matrix

$$G_{pub} = SGP$$

$$H_{pub} = S'HP$$

Escher McEliece

Error Sets



- Standard Code-based crypto
 - Error vector is a biased sample from the 1-bit alphabet (0,1)
 - E.g.
(00|10|11|00|00|10|00|01)
 - Mean: 0.33
 - **44% 00; 22% 01; 22% 10; 11% 11**
- Error sets
 - Error set is an unbiased sample from a limited ℓ -bit alphabet.
E.g. (00,01,10)
 - E.g.
(01|00|00|01|00|10|01|01)
 - Mean: 0.33
 - **33% 00; 33% 01; 33% 10; 0% 11**

Error Set Density, ρ

- For an error set of block size ℓ bits, Gligoroski et al define the density as:

$$\rho_\ell = D(\ell) = |E_\ell|^{1/\ell}$$

- For example for the error set (00,01,10)

$$\rho_\ell = 3^{1/2}$$

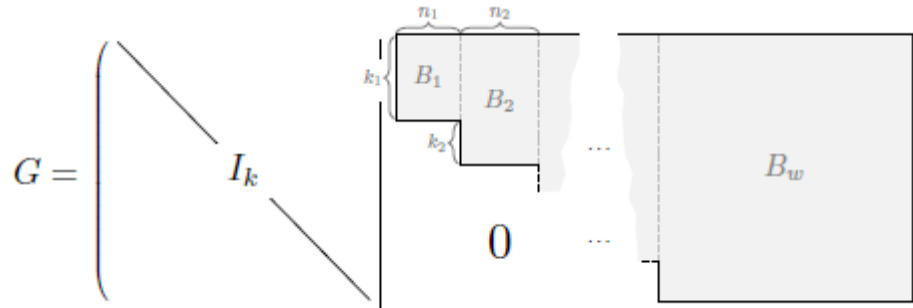
Escher McEliece

The Private key

$$G = \left(\begin{array}{c|ccc} & \overbrace{B_1}^{n_1} & \overbrace{B_2}^{n_2} & \dots & B_w \\ \hline I_k & \underbrace{}_{k_1} & \underbrace{}_{k_2} & \dots & \\ \hline & 0 & \dots & \dots & \end{array} \right)$$

$$H = \left(\begin{array}{ccc|c} \overbrace{B_1^T}^{k_1} & \overbrace{B_2^T}^{k_2} & \dots & 0 \\ \hline \underbrace{}_{n_1} & \underbrace{}_{n_2} & \dots & \\ \hline \vdots & \vdots & \dots & \\ \hline B_w^T & \dots & \dots & \end{array} \right) \begin{array}{c} \\ \\ \\ \hline I_{n-k} \end{array}$$

Escher McEliece Decoding Encryption



- Divide Message as $x_1|x_2| \dots |x_w$, where x_i has length k_i
- Divide Ciphertext as $y_0|y_1|y_2| \dots |y_w$, where y_0 has length k and the other y_i have length n_i
- Divide y_0 as $y_0[1]|y_0[2]| \dots |y_0[w]$, where $y_0[i]$ has length k_i
- Step 0: Compile a list of all the possible decodings of the first k_1 bits of y

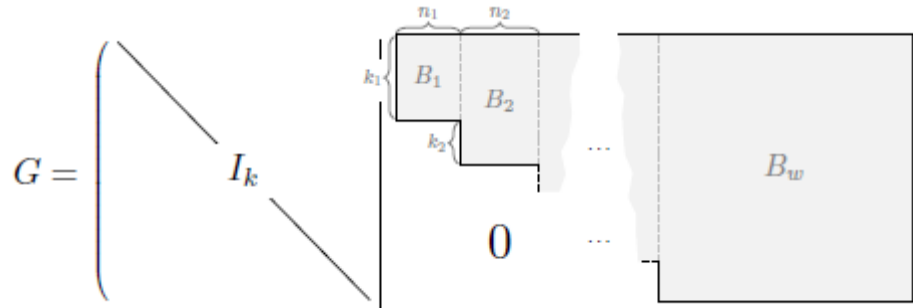
$$x_1 = y_0[1] + e_0[1]$$
- Step $1 \leq i \leq w$: Update by checking consistency and (if necessary) extending the decoding.

$$(x_1| \dots |x_i) \cdot B_i + y_i = e_i$$

$$x_{i+1} = y_0[i+1] + e_0[i+1]$$
- Note the complexity of decoding is set by the list size at step 1: p^{k_1} , so k_1 can't be too big.

Escher McEliece

Decoding Signatures



- Divide Message as $x_1|x_2| \dots |x_w$, where x_i has length k_i
- Divide Ciphertext as $y_0|y_1|y_2| \dots |y_w$, where y_0 has length k and the other y_i have length n_i
- Divide y_0 as $y_0[1]|y_0[2]| \dots |y_0[w]$, where $y_0[i]$ has length k_i
- Step 0: Compile a list of **some of** the possible decodings of the first k_1 bits of y

$$x_1 = y_0[1] + e_0[1]$$
- Step $1 \leq i \leq w$: Update by checking consistency and (if necessary) extending the decoding.

$$(x_1| \dots |x_i) \cdot B_i + y_i = e_i$$

$$x_{i+1} = y_0[i+1] + e_0[i+1]$$
- Note the complexity of decoding is set by the list size at step w . Needs to be at least $\left(\frac{2}{\rho}\right)^{n_w}$ to survive consistency checks. Thus n_w can't be too big.

On to attacks!

Information set Decoding for Errors

1. Permute the columns of G_{pub}

$$G'_{pub} = G_{pub}P' = (A|B)$$

2. Check that A is invertible

3. Guess the first k bits, v , of the permuted error vector eP . If so:

$$\begin{aligned}yP' &= m(A|B) + eP' = (c|d) = (mA + v|D) \\(c - v)A^{-1} &= m\end{aligned}$$

4. Check the guess by computing the weight/pattern of:

$$y - (c - v)A^{-1}G_{pub}$$

– If the guess fails, repeat.

Using ISD for Errors to Forge Signatures

- The efficiency of ISD depends on the probability of guessing k bits of the error vector of a valid signature
 - Note that there is not a *unique* valid signature for each message.
- For the error set (00, 01, 10)
 - We can guess a single bit (0), and the other bit is guaranteed to be valid.
 - By choosing the permutation such that all k information-set bits come from different blocks, we guarantee that $2k$ of the n bits form a valid error vector.
 - The probability the remaining $n - 2k$ bits are also in the error set is:

$$p = \left(\frac{\sqrt{3}}{2}\right)^{n-2k}.$$

- Examples:
 - Code (650,306): Claimed security $2^{87.54}$; $p = 2^{-7.88}$
 - Code (1578,786): Claimed security $2^{137.11}$; $p = 2^{-1.25}$

Can this forgery be avoided?

- This attack can be avoided by
 - Only accepting signature error vectors with hamming weight $\sim n/3$.
 - This only gets $p = \left(\frac{\sqrt{3}}{2}\right)^{n-1.5k}$... not enough.
 - Increasing the ratio $\frac{n}{k}$
 - But this will enable/worsen other attacks. More later ...

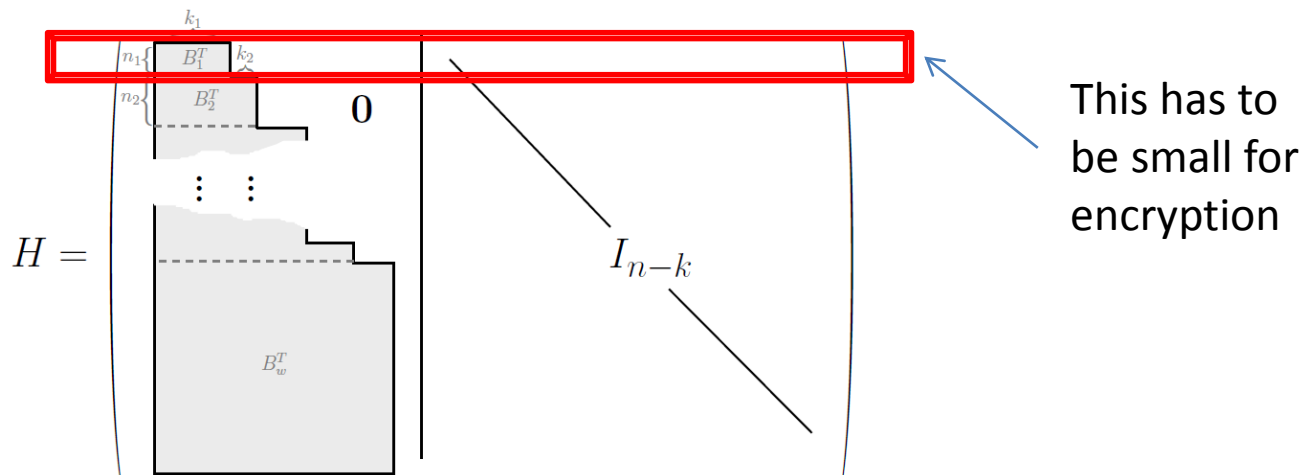
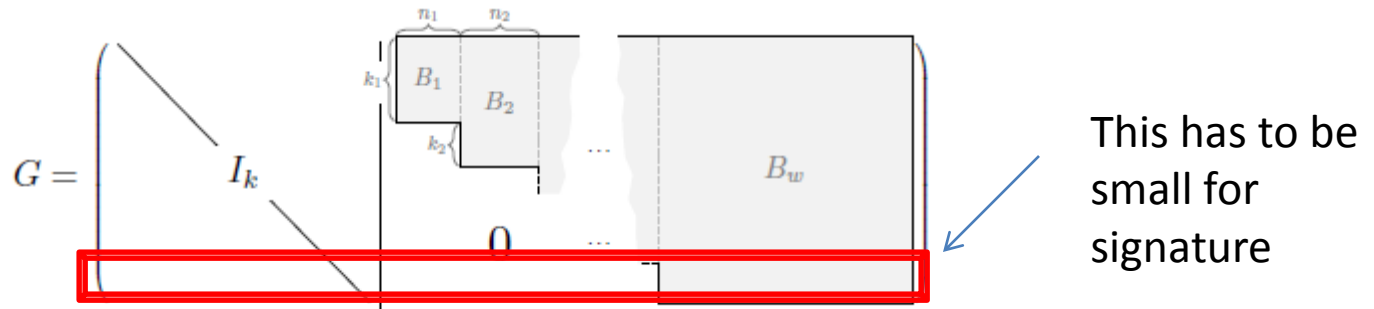
Information Set Decoding for the Private Key.

- Information set decoding algorithms find **low weight vectors** in the **row space** of a matrix
- Can be applied to G_{pub} or H_{pub} .
- Note that G_{pub} and H_{pub} have the same row spaces as G and H up to a Permutation.

$$wt.(vG) = wt.(vGP) = wt(vS^{-1}SGP) = wt((vS^{-1})G_{pub})$$

$$wt.(vH) = wt.(vHP) = wt(vS'^{-1}S'HP) = wt((vS'^{-1})H_{pub})$$

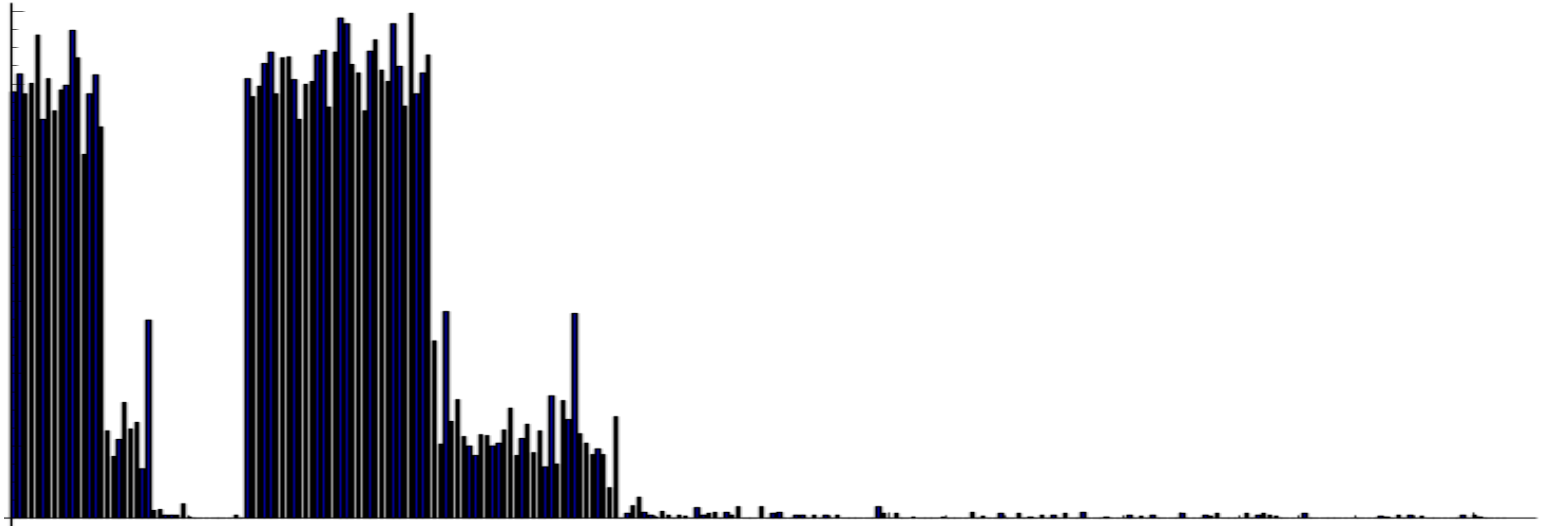
Where are the low-weight targets?



Once we have low weight vectors, then what?

- The nonzero bits of low weight vectors all come from the same columns in the private matrix
 - Encryption
 - H : Columns $0, \dots, k_1 - 1; k, \dots, k + n_1$
 - Signature
 - G : Columns $0, \dots, k_1 - 1; n - n_w, \dots, n - 1$
- The nonzero bits of the low weight vectors will therefore come from the images of these columns under P
- So, we can simply find these columns and lop them off.
 - The result is a smaller matrix of the same form we started with.
 - Repeating the process is generally easier.

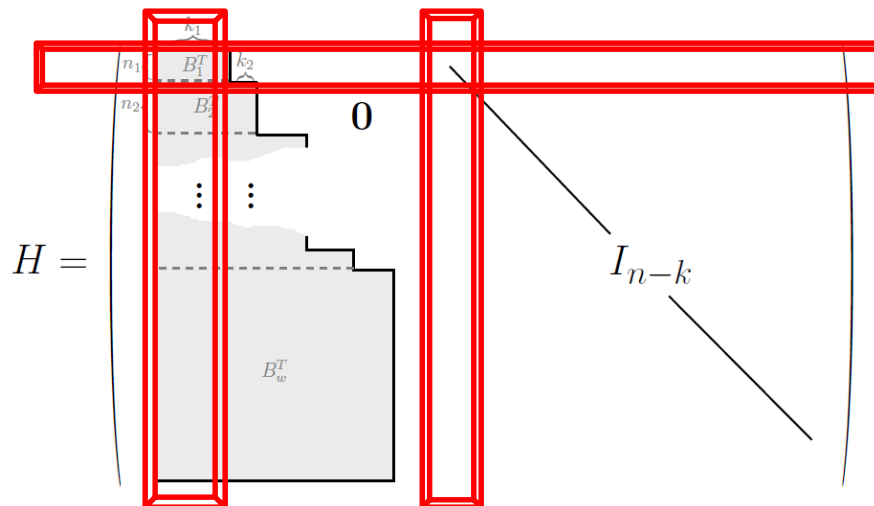
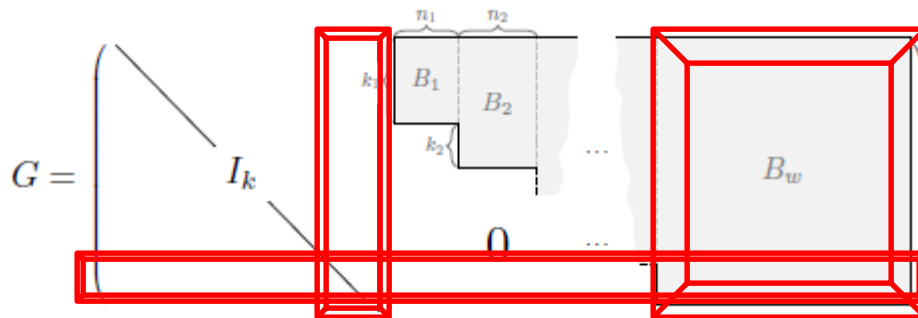
Detecting the Structure through Statistics.



$$H = \left[\begin{array}{c|c} \begin{array}{c} \text{small blue rectangles} \\ \text{vertical lines} \end{array} & I_{n-k} \end{array} \right]$$

The diagram illustrates a matrix H partitioned into two blocks. The top-left block contains small blue rectangles and vertical lines, representing a low-rank structure. The bottom-right block is labeled I_{n-k} , representing an identity matrix of size $n-k$. The matrix H is shown as a large blue rectangle with a diagonal line indicating the partition.

Removing The Columns



Generic information set decoding

1. Permute the columns of H_{pub}

$$H'_{pub} = H_{pub}P' = (A|B)$$

2. Check that A is invertible

3. Left multiply by A^{-1} .

$$M = A^{-1}H'_{pub} = (I|Q)$$

4. Check for low weight x' in rowspace of M

- Check weight of $x' = vM$.
- If low, return $x = vMP'^{-1}$.

Why does this work?

- $H' = HPP'$, H'_{pub} , M all have the same rowspace
- vM is the unique element of that rowspace with prefix v
- v is a guess for the first $n-k$ bits (IS) of hPP'
 - h is a low weight element of the rowspace of H
- Best guess: *(almost) all zeroes*
 - All zeroes won't work, since $0M = 0$

Optimization 1

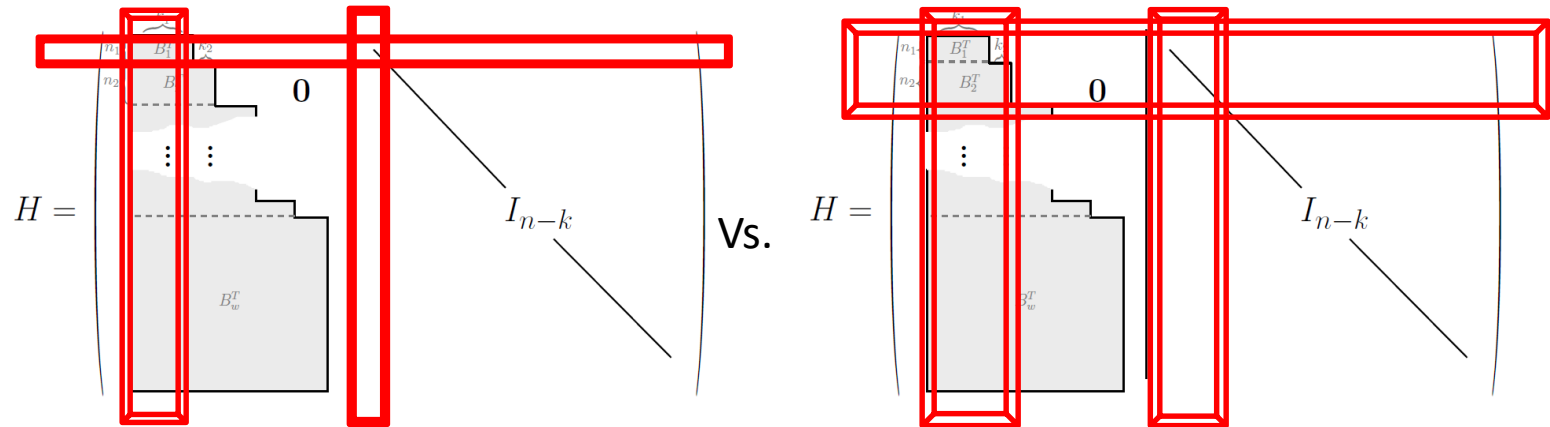
Using a nonrandom P'

- The permutation P used to disguise G is non-random.
 - It needs to keep ℓ -bit blocks of columns intact.
- The permutation P' used for ISD should be non-random in the same way.
 - Note that if one column in a block is in the set we want to remove, the rest are too.

Optimization 2:

Using rank to check if we're removing the right columns

- Low weight vectors don't all come from the correct rows:



- But, we can tell which is which pretty quickly.
 - Removing most of the highlighted columns at left will reduce the rank.
 - Removing the same number of columns highlighted on the right won't.
- And we can find the rest of the columns pretty easily too.
 - Just check if removing a column reduces the rank more.

Key Recovery Results

- We implemented the key recovery attack in SAGE on a laptop.
- We applied it to the 80 bit parameters for signature and encryption.
- Block structure was correctly recovered in less than 2 hours in both cases.

Can the scheme be saved?

- Encryption:
 - Change the error set: *counterproductive*
 - Key recovery can be avoided by increasing $\frac{n}{k}$
 - However, the keys get ~ 300 times bigger to achieve claimed security.
- Signature:
 - Change the error set: *still counterproductive*
 - Key recovery can be avoided by increasing $\frac{n}{n-k}$
 - But this worsens the previously discussed forgery attack.
 - Doesn't look like signature can be saved.

Conclusions

- We demonstrated two highly efficient attacks
 - Near trivial signature forgery.
 - Practical key recovery for both signature and encryption.
- It is possible the encryption scheme can be saved
 - Although at the cost of making an inefficient scheme several orders of magnitude worse.
 - Attack is only quasi-polynomially costlier than decryption.
- The signature scheme does not appear fixable

Thank You!